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Is the Standard Monte Carlo Power Iteration Approach the Wrong Approach?

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Abstract

The power iteration method is the standard Monte Carlo approach for obtaining the eigenfunctions of a nuclear system, but the power method sometimes converges very slowly. Most discussions give a mathematical reason for the slow convergence of the Monte Carlo power method using the same concepts and terminology as when the power method is applied to a deterministic problem.

This note first looks at why the convergence is slow from an intuitive Monte Carlo neutron perspective. Second, this note proposes building an eigenfunction intuitively in a cumulative (and noniterative) neutron by neutron manner that tends to better direct neutrons to where the neutrons need to be. Third, a very similar method for building the second eigenfunction is speculatively proposed.

1 Introduction

Most Monte Carlo transport codes (e.g. MCNP [1]) obtain the eigenfunction via a power iteration method, as explained below. Let $Q(P)$ be an arbitrary density of source neutrons at phase-space point P and let A be a transport operator. Let $S_i(P)$ and k_i be the eigenfunctions and eigenvalues of A . Any arbitrary function $Q(P)$ can be written as a linear combination of the eigenfunctions

$$Q(P) = \sum_{i=1}^{\infty} a_i S_i(P) \quad (1)$$

where a_i are constants.

The eigenvalue (k_i) and eigenfunction ($S_i(P)$) relation is

$$AS_i(P) = k_i S_i(P) \quad (2)$$

Applying the operator A n times using Eqs. 1 and 2 gives

$$A^n Q(P) = \sum_{i=1}^{\infty} a_i k_i^n S_i(P) \quad (3)$$

If $|k_1| > |k_2| \geq |k_3| \geq |k_4| \cdots$ then as $n \rightarrow \infty$

$$A^n Q(P) = k_1^n \left(a_1 S_1(P) + \sum_{i=2}^{\infty} a_i \left(\frac{k_i}{k_1} \right)^n S_i(P) \right) \rightarrow k_1^n a_1 S_1(P) \quad (4)$$

so that only the fundamental eigenfunction remains. (Normally after application of A the eigenfunction estimate is normalized in some convenient way, but that is an unimportant detail here.)

In this paper, unless otherwise specified, it is assumed that

1. A is everywhere real and nonnegative
2. All neutrons have positive weight

2 Intuitive Inefficiencies in the Monte Carlo Power Method

Note that if $Q(P)$ were the true eigenfunction ($Q(P) = S_1(P)$) then

$$k_1 = \frac{AS_1(P)}{S_1(P)} \quad (5)$$

is satisfied at every point P for which $S_1(P) \neq 0$. Note that this is a local rather than a global eigenvalue relationship.

In general $Q(P)$ is not the true eigenfunction and this can be expressed as

$$v(P) = \frac{AQ(P)}{Q(P)} \quad (6)$$

where $v(P)$ is not constant. When the transport problem is continuous, define a global eigenvalue estimate

$$K_S = \frac{\int (AQ(P)) dP}{\int Q(P) dP} \quad (7)$$

and when the transport problem is discrete, define a global eigenvalue estimate

$$K_S = \frac{\sum_i (AQ)_i}{\sum_j Q_j} \quad (8)$$

Note that the only direct control we have on $v(P)$ is to adjust $Q(P)$; we cannot directly adjust $AQ(P)$ because this is a dependent quantity. So, if $v(P)$ is too large (say $v(P) > K_S$) we can attempt to reduce $v(P)$ by increasing the denominator of Eq. 6; that is, by increasing $Q(P)$. (Unless there is an unphysical δ -function component of A , the probability of a neutron sourced in at P producing a fission at P is zero. For a large discrete system it is near zero. Thus, one can be pretty sure that when the denominator in Eq. 6 is increased by sourcing a neutron in at P , the numerator stays the same and $v(P)$

decreases.) On the other hand, if $v(P)$ is too small (say $v(P) < K_S$), then it makes little sense to add a neutron at P because that only makes $v(P)$ smaller. The power method ignores this fact and simply sources in new neutrons proportional to $Q(P)$, whether or not it is counterproductive.

The standard Monte Carlo power method (e.g. in MCNP [1]) samples source neutrons proportional to $Q(P)$. Thus, computational resources are expended proportional to $Q(P)$, even when the current eigenvalue estimate at P is *already* too low. That is,

$$v(P) = \frac{AQ(P)}{Q(P)} < K_S \quad (9)$$

Note that adding another source neutron at P tends to make $v(P)$ even smaller than the *already* too low value.

3 New Procedure on a Discrete Ten State Transport Problem

A new procedure that does not source neutrons counterproductively is described and illustrated with a discrete ten state transport problem. Let the transport operator A be the matrix with elements A_{ij} :

$$\begin{pmatrix} .95000000 & .02900000 & .00097000 & .00002600 & .00000084 & .00000003 & .00000001 & .00000001 & .00000001 & .00000001 \\ .03000000 & .93000000 & .03000000 & .00089000 & .00003000 & .00000084 & .00000003 & .00000001 & .00000001 & .00000001 \\ .00087000 & .03000000 & .85000000 & .02700000 & .00086000 & .00003000 & .00000092 & .00000003 & .00000001 & .00000001 \\ .00002600 & .00086000 & .02800000 & .89000000 & .03100000 & .00093000 & .00002700 & .00000081 & .00000003 & .00000001 \\ .00000094 & .00002600 & .00086000 & .03000000 & .92000000 & .03100000 & .00093000 & .00002600 & .00000081 & .00000003 \\ .00000002 & .00000090 & .00002900 & .00089000 & .03000000 & .93000000 & .03000000 & .00098000 & .00002800 & .00000086 \\ .00000001 & .00000003 & .00000085 & .00002700 & .00096000 & .02900000 & .88000000 & .03100000 & .00087000 & .00002900 \\ .00000001 & .00000001 & .00000003 & .00000093 & .00002800 & .00086000 & .02800000 & .91000000 & .02800000 & .00098000 \\ .00000001 & .00000001 & .00000001 & .00000003 & .00000087 & .00002700 & .00091000 & .02900000 & .90000000 & .02600000 \\ .00000001 & .00000001 & .00000001 & .00000001 & .00000003 & .00000081 & .00002800 & .00084000 & .07100000 & .90000000 \end{pmatrix}$$

Define the probability s_j that the neutron sourced into state j survives and reaches one of the ten states. For this particular matrix

$$s_j = \sum_{i=1}^{10} A_{ij} < 1 \quad (10)$$

and the termination probability from state j is

$$t_j = 1 - s_j = 1 - \sum_{i=1}^{10} A_{ij} > 0 \quad (11)$$

and so A_{ij} can be interpreted as the probability that a neutron sourced into state j produces 1 fission neutron in state i . (For this problem the fission multiplicity is $\nu = 1$.) Call the termination state “state 0” for convenience.

This particular operator A has a dominance ratio of 0.995 and eigenvalues:

$$\left(\begin{array}{cccccccccc} 0.974674 & 0.969624 & 0.955625 & 0.928092 & 0.917311 & 0.90804 & 0.876805 & 0.858909 & 0.844076 & 0.826844 \end{array} \right)$$

Let N_t be the total number of neutrons in the entire calculation and N be the running count used so far. Let Q_j be the number of neutrons sourced into state j and let R_i be the number of fission neutrons produced in state i via transport of all the source neutrons from all the states. Stated mathematically, (T indicates transposing from a row vector to a column vector):

$$R = (R_1, \dots, R_{10})^T = A Q = A(Q_1, \dots, Q_{10})^T \quad (12)$$

or

$$R_i = \sum_{j=1}^{10} A_{ij} Q_j \quad (13)$$

The procedure proposed here for building the fundamental eigenfunction using N_t neutrons in a noniterative and cumulative way is to calculate local eigenvalues and a global eigenvalue and then compare each of the local eigenvalues with the global eigenvalue. Neutrons are sourced into a state if and only if the local eigenvalue exceeds the global eigenvalue. Once all the states have been processed, new local eigenvalues and a global eigenvalue are computed and the process continues. Algorithmically, this neutron by neutron “building brick” procedure can be expressed as

1. Initially $Q = 0$ and $R = 0$. One neutron is sourced into each of the ten states so that $Q_j = 1$ for $j = 1, \dots, 10$.
For each j , the fission state i (or termination) is sampled from A_{ij} and the resulting fission distribution updated; i.e.,
 $R_i \leftarrow R_i + 1$.
2. $j \leftarrow 0$
3. Calculate the global system eigenvalue estimate $K_S = \frac{\sum_i R_i}{\sum_j Q_j}$ and the individual eigenvalue estimates $v_j = \frac{R_j}{Q_j}$.
4. If $N = N_t$, go to 9.
5. update $j \leftarrow j + 1$ (i.e., check the next source state)
6. If $j \geq 10$ go to 2. (Once all the source states have been processed, the global and local eigenvalues need to be recalculated.)
7. If $v_j < K_S$ go to 5 (Compare the eigenvalue estimate in state j with the global eigenvalue estimate. If the local estimate is too low, do not source a neutron into this state. Instead, proceed to the next state.)
8. Update
 $N \leftarrow N + 1$ (another neutron is being sourced in)

$Q_j \leftarrow Q_j + 1$ (another neutron is being sourced into state j)

Sample for either the fission state i reached from state j with probability A_{ij} or the termination (state 0) with probability t_j . Update the fission neutrons in state i

$R_i \leftarrow R_i + 1$

(Note that system has fission multiplicity $\nu = 1$ otherwise one updates $R_i \leftarrow R_i + \nu$.)

If $N = N_t$ go to 3, else go to 5

9. End calculation

(Note an alternative procedure would be to calculate K_S after each neutron. If computer time were not a factor, this is probably a slightly better convergence procedure until N gets large. On the other hand, calculating K_S after each neutron does take more time, and as N gets large there is very little advantage in convergence. Additionally, this alternative procedure is probably more problematical for parallel computing. This alternative procedure will not be discussed further.)

Figure 1 shows the rms convergence of the eigenvector to the true eigenvector as a function of the cumulative number of neutrons. The plot shows averages over 1000 runs and the associated error bars. Note that because the procedure is cumulative, the source can never entirely disappear in any region because there will always be at least one neutron that has been sourced into the region. Furthermore, time is not wasted on source neutrons that move the eigenfunction estimate *away* from the true eigenfunction.

4 Future Work: Continuous Problems and the Second Eigenfunction

Note that for continuous problems, the problem can be divided into continuous regions and the regionwise eigenvalues compared with the global eigenvalue. As before, neutrons are then sourced into a region if and only if the region's eigenvalue is higher than the global eigenvalue. This leaves the question of *where* the neutron is sourced into the region. Preliminary work, not reported here, indicates that sampling the neutron's source position from the current cumulative Monte Carlo estimate of $AQ(P) = R(P)$ within the region is a good solution. Other solutions are possible as well, but they have not yet been tested even in a preliminary test.

Although it is not shown here, based on previous experience with estimating higher eigenfunctions, it is a good guess that the second (and higher) eigenfunction can be obtained by small modifications of the above procedure for the first eigenfunction. For the second eigenfunction, one uses negative as well as positive weight source neutrons. One computes global K_S 's for both negative and positive regions. That is both a K_{S-} and a K_{S+} corresponding to Eq. 8. With $I(T) = 0$

Convergence to Eigenfunction

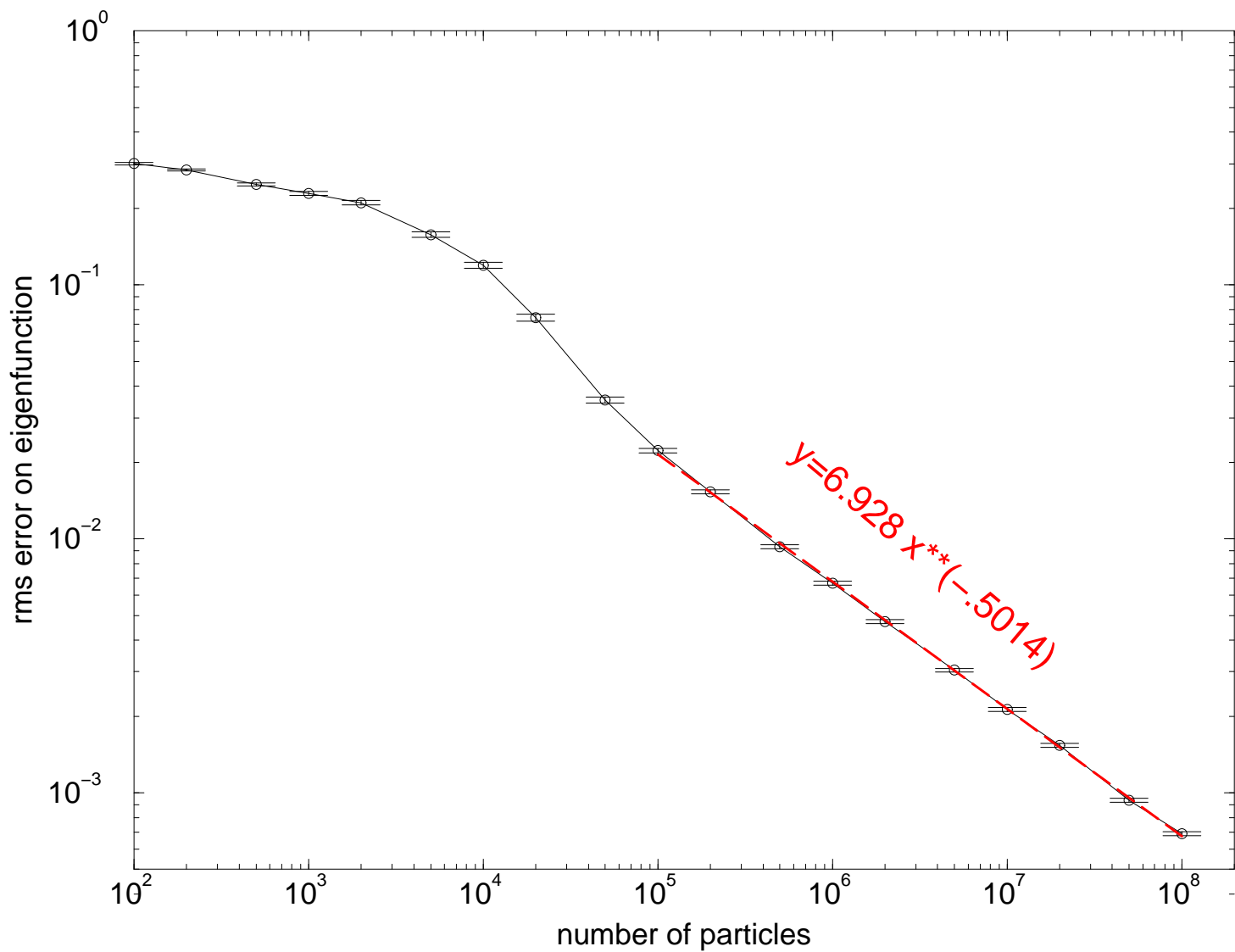


Figure 1: Convergence to Eigenfunction

kradd8place.F90 kradd8place.dat

when T is false and $I(T) = 1$ when T is true, one has

$$K_{S-} = \frac{\sum_i I(R_i < 0)R_i}{\sum_j I(R_j < 0)Q_j} \quad (14)$$

$$K_{S+} = \frac{\sum_i I(R_i > 0)R_i}{\sum_j I(R_j > 0)Q_j} \quad (15)$$

If $K_{S-} > K_{S+}$ then the procedure in section 3 is followed with positive weight neutrons for all states for which $I(R_j > 0)$. Similarly, if $K_{S-} < K_{S+}$ then the procedure in section 3 is followed with negative weight neutrons for all states for which $I(R_j < 0)$.

References

- [1] X-5 Monte Carlo Team, "MCNP-A General Monte Carlo N-Particle Transport Code, Version 5," Los Alamos National Laboratory Report LA-UR-03-1987, April 24, 2003

5 Acknowledgement

Thanks to Roger Martz for making a number of useful suggestions to improve the clarity of this report.

6 Appendix - Source Code for Calculations

```

program add

! ns-state criticality problem    eigenvalue and vector
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

use mcnp_random, only : rn_init_problem

use mcnp_random, only : rang

use mcnp_random, only : rn_init_problem, rn_set

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

implicit real(selected_real_kind(15,307)) (a-h,o-z)

integer,parameter :: dknd = selected_real_kind(15,307)

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

```



```
integer, parameter :: i8knd = selected_int_kind(18)      != 8-byte integer kind
```

```
integer(i8knd) :: &
```

```
& RN_seed_input,      & != user input, starting RN seed
```

```
& RN_stride_input,   & != user input, RN stride
```

```
& RN_hist_input      != user input, start RN sequence with this history
```

```
integer :: RN_gen_input
```

```
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

```
integer, parameter :: nstate=10
```

```
common/teb/p(1:nstate,1:nstate),a(nstate),b(nstate),rat(nstate) &
```

```
& ,bt(nstate),cp(0:nstate,1:nstate),bnorm(nstate)
```

```
open(4,file='out')
```

```
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

```
RN_gen_input=2
```

```
RN_seed_input = 717715_i8knd
```

```
RN_stride_input=0_i8knd
```

```
RN_hist_input=0_i8knd
```

```
call RN_init_problem( RN_gen_input,      RN_seed_input, &
```

```
&                      RN_stride_input, RN_hist_input, 1)
```

```

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

      npmod=1000

14 continue

      do i=1,nstate

      do j=1,nstate

          rn=rang()

          qj=0.84_dknd*(1+0.2*rn)

          p(i,j)=qj*2**(-5.0_dknd*abs(i-j))

          write(*,1121)i,j,p(i,j)

1121 format('      p[',i5,',',i5,']=',f30.20,',')

      enddo

      enddo

p( 1, 1)= 9.5E-01_dknd
p( 1, 2)= 2.9E-02_dknd
p( 1, 3)= 9.7E-04_dknd
p( 1, 4)= 2.6E-05_dknd
p( 1, 5)= 8.4E-07_dknd
p( 1, 6)= 2.9E-08_dknd
p( 1, 7)= 9.0E-10_dknd
p( 1, 8)= 2.6E-11_dknd
p( 1, 9)= 8.8E-13_dknd
p( 1,10)= 2.8E-14_dknd

p( 2, 1)= 3.0E-02_dknd
p( 2, 2)= 9.3E-01_dknd
p( 2, 3)= 3.0E-02_dknd
p( 2, 4)= 8.9E-04_dknd
p( 2, 5)= 3.0E-05_dknd
p( 2, 6)= 8.4E-07_dknd
p( 2, 7)= 3.0E-08_dknd

```

p(2, 8)= 8.2E-10_dknd
p(2, 9)= 2.8E-11_dknd
p(2,10)= 8.8E-13_dknd
p(3, 1)= 8.7E-04_dknd
p(3, 2)= 3.0E-02_dknd
p(3, 3)= 8.5E-01_dknd
p(3, 4)= 2.7E-02_dknd
p(3, 5)= 8.6E-04_dknd
p(3, 6)= 3.0E-05_dknd
p(3, 7)= 9.2E-07_dknd
p(3, 8)= 2.6E-08_dknd
p(3, 9)= 8.8E-10_dknd
p(3,10)= 2.5E-11_dknd
p(4, 1)= 2.6E-05_dknd
p(4, 2)= 8.6E-04_dknd
p(4, 3)= 2.8E-02_dknd
p(4, 4)= 8.9E-01_dknd
p(4, 5)= 3.1E-02_dknd
p(4, 6)= 9.3E-04_dknd
p(4, 7)= 2.7E-05_dknd
p(4, 8)= 8.1E-07_dknd
p(4, 9)= 3.0E-08_dknd
p(4,10)= 7.8E-10_dknd
p(5, 1)= 9.4E-07_dknd
p(5, 2)= 2.6E-05_dknd
p(5, 3)= 8.6E-04_dknd
p(5, 4)= 3.0E-02_dknd
p(5, 5)= 9.2E-01_dknd
p(5, 6)= 3.1E-02_dknd
p(5, 7)= 9.3E-04_dknd

p(5, 8)= 2.6E-05_dknd
p(5, 9)= 8.1E-07_dknd
p(5,10)= 2.8E-08_dknd
p(6, 1)= 2.5E-08_dknd
p(6, 2)= 9.0E-07_dknd
p(6, 3)= 2.9E-05_dknd
p(6, 4)= 8.9E-04_dknd
p(6, 5)= 3.0E-02_dknd
p(6, 6)= 9.3E-01_dknd
p(6, 7)= 3.0E-02_dknd
p(6, 8)= 9.8E-04_dknd
p(6, 9)= 2.8E-05_dknd
p(6,10)= 8.6E-07_dknd
p(7, 1)= 8.1E-10_dknd
p(7, 2)= 2.6E-08_dknd
p(7, 3)= 8.5E-07_dknd
p(7, 4)= 2.7E-05_dknd
p(7, 5)= 9.6E-04_dknd
p(7, 6)= 2.9E-02_dknd
p(7, 7)= 8.8E-01_dknd
p(7, 8)= 3.1E-02_dknd
p(7, 9)= 8.7E-04_dknd
p(7,10)= 2.9E-05_dknd
p(8, 1)= 2.8E-11_dknd
p(8, 2)= 8.0E-10_dknd
p(8, 3)= 2.6E-08_dknd
p(8, 4)= 9.3E-07_dknd
p(8, 5)= 2.8E-05_dknd
p(8, 6)= 8.6E-04_dknd
p(8, 7)= 2.8E-02_dknd

```
p( 8, 8)= 9.1E-01_dknd
p( 8, 9)= 2.8E-02_dknd
p( 8,10)= 9.8E-04_dknd
p( 9, 1)= 9.1E-13_dknd
p( 9, 2)= 2.9E-11_dknd
p( 9, 3)= 9.0E-10_dknd
p( 9, 4)= 2.8E-08_dknd
p( 9, 5)= 8.7E-07_dknd
p( 9, 6)= 2.7E-05_dknd
p( 9, 7)= 9.1E-04_dknd
p( 9, 8)= 2.9E-02_dknd
p( 9, 9)= 9.0E-01_dknd
p( 9,10)= 2.6E-02_dknd
p(10, 1)= 2.7E-14_dknd
p(10, 2)= 7.8E-13_dknd
p(10, 3)= 2.6E-11_dknd
p(10, 4)= 8.3E-10_dknd
p(10, 5)= 3.0E-08_dknd
p(10, 6)= 8.1E-07_dknd
p(10, 7)= 2.8E-05_dknd
p(10, 8)= 8.4E-04_dknd
p(10, 9)= 7.1E-02_dknd
p(10,10)= 9.0E-01_dknd
```

```
do i=1,10
```

```
do j=1,10
```

```
    if(p(i,j) < .00000001_dknd)p(i,j)=0.00000001_dknd
```

```
enddo
```

```
enddo
```

```

do i=1,10
    write(*,1127)(p(i,j),j=1,10)
1127 format(10f11.8)
enddo

! form cumulative probability

do j=1,nstate
    cp(0,j)=0.
enddo

do j=1,nstate
do i=1,nstate
    cp(i,j)=cp(i-1,j)+p(i,j)
enddo
enddo

do j=1,nstate
    if(cp(nstate,j)>1.0_dknd) then
!       write(*,*)'reject j,cp(nstate,j)=' ,j,cp(nstate,j)
        go to 14
    endif
enddo

do j=1,nstate
do i=1,nstate
    write(*,1129)i,j,p(i,j)
1129 format('    p[',i5,',',',i5,']=',f11.8,',';')
enddo
enddo

```

```
bt(1)=0.7242049396583518_dknd
bt(2)=0.6100224460514354_dknd
bt(3)=0.18029221875652388_dknd
bt(4)=0.12611919130915963_dknd
bt(5)=0.1594989592519969_dknd
bt(6)=0.15184328748549905_dknd
bt(7)=0.0613638578560001_dknd
bt(8)=0.039595201578962465_dknd
bt(9)=0.02443470204159862_dknd
bt(10)=0.023702878885358013_dknd
rktrue1=0.9746738906813877_dknd
rktrue2=0.969624316657604_dknd
domratio=rktrue2/rktrue1
write(*,*)'domratio=',domratio
```

```
rmssum=0
rmssum2=0
rkdiff1=0
rkdiff2=0
nruns=1000
write(*,*)'npart=?'
read(*,*)npart
do 900 irun=1,nruns

do i=i,nstate
  a(i)=0
  b(i)=0
```

```

enddo

num=1

nprint=0

do 500 n=1,npart
new=0
nprint=nprint+1
if(n <= 1*nstate) then
  ns=mod(n-1,nstate)+1
endif
a(ns)=a(ns)+1.0_dknd
rn=rang()
if(rn > cp(nstate,ns))go to 490
! sample next state
ic=0
ib=nstate
10 continue
if(ib-ic.eq.1)go to 30
ih=(ic+ib)/2
if(rn.le.cp(ih,ns))then
  ib=ih
  go to 10
else
  ic=ih
  go to 10
endif
30 continue
new=ib
b(new)=b(new)+num
go to 490

```



```

490 continue

nt=mod(nprint,npmod)

if(nt==0) then

  if(npmod < 1952257800)npmod=npmod*1.1

  atot=0.0_dknd

  btot=0.0_dknd

  do i=1,nstate

    rat(i)=b(i)/a(i)

    atot=atot+a(i)

    btot=btot+b(i)

!    write(*,*)'i,k(i)=',i,rat(i)

  enddo

  rktot=btot/atot

  sum=0

  do i=1,nstate

    sum=sum+b(i)**2

  enddo

  tn2=sqrt(sum)

  do i=1,nstate

    bnorm(i)=b(i)/tn2

  enddo

  sum=0

  do i=1,nstate

    sum=sum+(bt(i)-bnorm(i))**2

  enddo

  rms=sqrt(sum/nstate)

  rkdiff=rktot-rktrue1

  write(4,*)n,rms,abs(rkdiff)

endif

```

```

if(n.le.nstate) go to 500

ratmx=-1.e23

do i=1,nstate

    rat(i)=b(i)/a(i)

!    write(*,*)'i,a(i),b(i),k(i)=' ,i,a(i),b(i),rat(i)

    if(rat(i)>ratmx) then

        ratmx=rat(i)

        ns=i

    endif

enddo

500 continue

atot=0.0_dknd

btot=0.0_dknd

do i=1,nstate

    rat(i)=b(i)/a(i)

    atot=atot+a(i)

    btot=btot+b(i)

    write(*,*)'i,k(i)=' ,i,rat(i)

enddo

rktot=btot/atot

write(*,2000)(a(i),i=1,nstate)

write(*,2000)(b(i),i=1,nstate)

2000 format(1p5e15.6)

! normalize

sum=0

do i=1,nstate

    sum=sum+a(i)**2

enddo

tn1=sqrt(sum)

do i=1,nstate

```

```

    a(i)=a(i)/tn1

enddo

write(*,2200)(a(i),i=1,nstate)

sum=0

do i=1,nstate

    sum=sum+b(i)**2

enddo

tn2=sqrt(sum)

do i=1,nstate

    b(i)=b(i)/tn2

enddo

write(*,2201)(b(i),i=1,nstate)

2201 format('b=',1p5e20.10)

2200 format('a=',1p5e20.10)

do i=1,nstate

    write(*,3010)i,b(i),b(i)-bt(i)

3010 format('      b(',i2,',)=',1p2e20.10)

enddo

sum=0

do i=1,nstate

    sum=sum+(bt(i)-b(i))**2

enddo

rms=sqrt(sum/nstate)

rkdiff=abs(rktot-rktrue1)

write(*,*)'irun,nrun=',irun,nruns,float(irun)/nruns

write(*,*)'npart,rms,abs(rkdiff)=',npart,rms,abs(rkdiff)

rmssum=rmssum+rms

rmssum2=rmssum2+rms**2

rkdiff1=rkdiff1+rkdiff

```

```
rkdiff2=rkdiff2+rkdiff**2
```

```
900 continue
```

```
avgrms=rmssum/nruns
```

```
avgrms2=rmssum2/nruns
```

```
var=avgrms2-avgrms**2
```

```
sdm=sqrt(var/(nruns-1))
```

```
avgrkdif=rkdiff1/nruns
```

```
avgrkdif2=rkdiff2/nruns
```

```
vardif=avgrkdif2-avgrkdif**2
```

```
sdmrkdif=sqrt(vardif/(nruns-1))
```

```
write(*,*)'nruns=',nruns
```

```
write(*,*)'npart,avgrms,sdm=',npart,avgrms,sdm
```

```
write(*,*)'npart,avgrkdif,sdmrkdif=',npart,avgrkdif,sdmrkdif
```

```
end
```

```
!+ $Id: mcnp_random.F90,v 1.10 2009/09/15 16:58:24 hgh Exp $
```

```
! Copyright LANS/LANL/DOE - see file COPYRIGHT_INFO
```

```
module mcnp_random
```

```
!=====
```

```
! Description:
```

```
! mcnp_random.F90 -- random number generation routines
```

```
!=====
```

```
! This module contains:
```

```
!
```

```
! * Constants for the RN generator, including initial RN seed for the  
! problem & the current RN seed
```

```
!
```

```
! * MCNP interface routines:
```

```

!   - random number function:          rang()
!   - RN initialization for problem:    RN_init_problem
!   - RN initialization for particle:   RN_init_particle
!   - RN init for particle, special:    RN_next_particle
!   - get info on RN parameters:       RN_query
!   - get RN seed for n-th history:    RN_query_first
!   - set new RN parameters:           RN_set
!   - skip-ahead in the RN sequence:   RN_skip_ahead
!   - Unit tests:                      RN_test_basic, RN_test_skip, RN_test_mixed
!
! * For interfacing with the rest of MCNP, arguments to/from these
!   routines will have types of I8 or I4.
!
!   Any args which are to hold random seeds, multipliers,
!   skip-distance will be type I8, so that 63 bits can be held without
!   truncation.
!
! Revisions:
! * 10-04-2001 - F Brown, initial mcnp version
! * 06-06-2002 - F Brown, mods for extended generators
! * 12-21-2004 - F Brown, added 3 of LeCuyer's 63-bit mult. RNGs
! * 01-29-2005 - J Sweezy, Modify to use mcnp modules prior to automatic
!                   io unit numbers.
! * 12-02-2005 - F Brown, mods for consistency with C version
! * 12-12-2006 - C Zeeb, added subroutine RN_next_particle
!=====
!-----
! MCNP output units
!-----
!!!!!!!  teb use mcnp_params, only: iuo, I8KND, DKND

```

```

!!!!!!!  teb  use mcnp_iofiles, only: jtty

integer jtty      !!!!!!!! teb

integer, parameter, public :: i8knd = selected_int_kind(18)      != 8-byte integer kind !!! teb

integer, parameter, public :: iuo      = 32 != I/O unit for problem output file.

integer(i8knd), parameter, public :: i8limit = huge(1_i8knd)      != Max integer*8 ~1E20

integer, parameter, public :: dknd = selected_real_kind(15,307) != 8-byte real kind

PRIVATE

!-----

! Kinds for LONG INTEGERS (64-bit) & REAL*8 (64-bit)

!-----

integer, parameter :: R8 = DKND

integer, parameter :: I8 = I8KND

!-----

! Public functions and subroutines for this module

!-----

PUBLIC :: rang

PUBLIC :: RN_init_problem

PUBLIC :: RN_init_particle

PUBLIC :: RN_next_particle

PUBLIC :: RN_set

PUBLIC :: RN_query

PUBLIC :: RN_query_first

PUBLIC :: RN_update_stats

PUBLIC :: RN_test_basic

PUBLIC :: RN_test_skip

PUBLIC :: RN_test_mixed

PUBLIC :: jteb1sub ! teb

```

```

!-----
! Constants for standard RN generators
!-----

type :: RN_GEN

  integer          :: index

  integer(I8)      :: mult          ! generator (multiplier)

  integer(I8)      :: add           ! additive constant

  integer          :: log2mod       ! log2 of modulus, must be <64

  integer(I8)      :: stride        ! stride for particle skip-ahead

  integer(I8)      :: initseed     ! default seed for problem

  character(len=8) :: name

end type RN_GEN

! parameters for standard generators

integer,          parameter :: n_RN_GEN = 7

type(RN_GEN), SAVE      :: standard_generator(n_RN_GEN)

data standard_generator / &

  & RN_GEN( 1,      19073486328125_I8, 0_I8, 48, 152917_I8, 19073486328125_I8 , 'mcnp std' ), &

  & RN_GEN( 2, 9219741426499971445_I8, 1_I8, 63, 152917_I8, 1_I8,                          'LEcuyer1' ), &

  & RN_GEN( 3, 2806196910506780709_I8, 1_I8, 63, 152917_I8, 1_I8,                          'LEcuyer2' ), &

  & RN_GEN( 4, 3249286849523012805_I8, 1_I8, 63, 152917_I8, 1_I8,                          'LEcuyer3' ), &

  & RN_GEN( 5, 3512401965023503517_I8, 0_I8, 63, 152917_I8, 1_I8,                          'LEcuyer4' ), &

  & RN_GEN( 6, 2444805353187672469_I8, 0_I8, 63, 152917_I8, 1_I8,                          'LEcuyer5' ), &

  & RN_GEN( 7, 1987591058829310733_I8, 0_I8, 63, 152917_I8, 1_I8,                          'LEcuyer6' ) &

  & /

!-----

! * Linear multiplicative congruential RN algorithm:

!

!           RN_SEED = RN_SEED*RN_MULT + RN_ADD  mod RN_MOD

```

```

!
! * Default values listed below will be used, unless overridden
!-----
integer,      SAVE :: RN_INDEX  = 1
integer(I8), SAVE :: RN_MULT   = 19073486328125_I8
integer(I8), SAVE :: RN_ADD    = 0_I8
integer,      SAVE :: RN_BITS   = 48
integer(I8), SAVE :: RN_STRIDE = 152917_I8
integer(I8), SAVE :: RN_SEED0  = 19073486328125_I8
integer(I8), SAVE :: RN_MOD    = 281474976710656_I8
integer(I8), SAVE :: RN_MASK   = 281474976710655_I8
integer(I8), SAVE :: RN_PERIOD = 70368744177664_I8
real(R8),     SAVE :: RN_NORM  = 1._R8 / 281474976710656._R8

!-----
! Private data for a single particle
!-----
integer(I8) :: RN_SEED  = 19073486328125_I8 ! current seed
integer(I8) :: RN_COUNT = 0_I8             ! current counter
integer(I8) :: RN_NPS   = 0_I8             ! current particle number

common      /RN_THREAD/ RN_SEED, RN_COUNT, RN_NPS
save       /RN_THREAD/

!$OMP THREADprivate ( /RN_THREAD/ )

!-----
! Shared data, to collect info on RN usage
!-----
integer(I8), SAVE :: RN_COUNT_TOTAL = 0 ! total RN count all particles
integer(I8), SAVE :: RN_COUNT_STRIDE = 0 ! count for stride exceeded

```



```
integer(I8), SAVE :: RN_COUNT_MAX      = 0 ! max RN count all particles
integer(I8), SAVE :: RN_COUNT_MAX_NPS = 0 ! part index for max count
integer(I8), SAVE :: RN_COUNT_ADVANCES= 0 ! Used by RN_next_particle
```

```
!-----
```

```
! Reference data: Seeds for case of init.seed = 1,
```

```
!           Seed numbers for index 1-5, 123456-123460
```

```
!-----
```

```
integer(I8), dimension(10,n_RN_GEN) :: RN_CHECK
```

```
data RN_CHECK / &
```

```
! ***** 1 ***** mcnp standard gen *****
```

```
& 19073486328125_I8, 29763723208841_I8, 187205367447973_I8, &
```

```
& 131230026111313_I8, 264374031214925_I8, 260251000190209_I8, &
```

```
& 106001385730621_I8, 232883458246025_I8, 97934850615973_I8, &
```

```
& 163056893025873_I8, &
```

```
! ***** 2 *****
```

```
& 9219741426499971446_I8, 666764808255707375_I8, 4935109208453540924_I8, &
```

```
& 7076815037777023853_I8, 5594070487082964434_I8, 7069484152921594561_I8, &
```

```
& 8424485724631982902_I8, 19322398608391599_I8, 8639759691969673212_I8, &
```

```
& 8181315819375227437_I8, &
```

```
! ***** 3 *****
```

```
& 2806196910506780710_I8, 6924308458965941631_I8, 7093833571386932060_I8, &
```

```
& 4133560638274335821_I8, 678653069250352930_I8, 6431942287813238977_I8, &
```

```
& 4489310252323546086_I8, 2001863356968247359_I8, 966581798125502748_I8, &
```

```
& 1984113134431471885_I8, &
```

```
! ***** 4 *****
```

```
& 3249286849523012806_I8, 4366192626284999775_I8, 4334967208229239068_I8, &
```

```
& 6386614828577350285_I8, 6651454004113087106_I8, 2732760390316414145_I8, &
```

```
& 2067727651689204870_I8, 2707840203503213343_I8, 6009142246302485212_I8, &
```

```
& 6678916955629521741_I8, &
```

! ***** 5 *****

& 3512401965023503517_I8, 5461769869401032777_I8, 1468184805722937541_I8, &
& 5160872062372652241_I8, 6637647758174943277_I8, 794206257475890433_I8, &
& 4662153896835267997_I8, 6075201270501039433_I8, 889694366662031813_I8, &
& 7299299962545529297_I8, &

! ***** 6 *****

& 2444805353187672469_I8, 316616515307798713_I8, 4805819485453690029_I8, &
& 7073529708596135345_I8, 3727902566206144773_I8, 1142015043749161729_I8, &
& 8632479219692570773_I8, 2795453530630165433_I8, 5678973088636679085_I8, &
& 3491041423396061361_I8, &

! ***** 7 *****

& 1987591058829310733_I8, 5032889449041854121_I8, 4423612208294109589_I8, &
& 3020985922691845009_I8, 5159892747138367837_I8, 8387642107983542529_I8, &
& 8488178996095934477_I8, 708540881389133737_I8, 3643160883363532437_I8, &
& 4752976516470772881_I8 /

!-----

CONTAINS

!-----

function rang()

! MCNP random number generator

!

! *****

! ***** modifies RN_SEED & RN_COUNT *****

! *****

implicit none

real(R8) :: rang

```

RN_SEED = iand( iand( RN_MULT*RN_SEED, RN_MASK) + RN_ADD, RN_MASK)

rang      = RN_SEED * RN_NORM

RN_COUNT = RN_COUNT + 1

return

end function rang

```

!-----

```

function RN_skip_ahead( seed, skip )

! advance the seed "skip" RNs:  seed*RN_MULT^n mod RN_MOD

implicit none

integer(I8) :: RN_skip_ahead

integer(I8), intent(in)  :: seed, skip

integer(I8) :: nskip, gen, g, inc, c, gp, rn, seed_old

seed_old = seed

! add period till nskip>0

nskip = skip

do while( nskip<0_I8 )

  if( RN_PERIOD>0_I8 ) then

    nskip = nskip + RN_PERIOD

  else

    nskip = nskip + RN_MASK

    nskip = nskip + 1_I8

  endif

enddo

! get gen=RN_MULT^n,  in log2(n) ops, not n ops !

```

```

nskip = iand( nskip, RN_MASK )

gen  = 1

g    = RN_MULT

inc  = 0

c    = RN_ADD

do while( nskip>0_I8 )

  if( btest(nskip,0) ) then

    gen = iand( gen*g, RN_MASK )

    inc = iand( inc*g, RN_MASK )

    inc = iand( inc+c, RN_MASK )

  endif

  gp  = iand( g+1, RN_MASK )

  g    = iand( g*g, RN_MASK )

  c    = iand( gp*c, RN_MASK )

  nskip = ishft( nskip, -1 )

enddo

rn = iand( gen*seed_old, RN_MASK )

rn = iand( rn + inc, RN_MASK )

RN_skip_ahead = rn

return

end function RN_skip_ahead

!-----

subroutine RN_init_problem( new_standard_gen, new_seed, &

&          new_stride, new_part1, print_info )

! * initialize MCNP random number parameters for problem,

! based on user input. This routine should be called

! only from the main thread, if OMP threading is being used.

!
```

```

! * for initial & continue runs, these args should be set:
!   new_standard_gen - index of built-in standard RN generator,
!
!           from RAND gen=      (or dbcn(14))
!   new_seed      - from RAND seed=      (or dbcn(1))
!   output        - logical, print RN seed & mult if true
!
!   new_stride    - from RAND stride=     (or dbcn(13))
!   new_part1     - from RAND hist=      (or dbcn(8))
!
! * for continue runs only, these should also be set:
!   new_count_total - from "rnr"  at end of previous run
!   new_count_stride - from nrnh(1) at end of previous run
!   new_count_max   - from nrnh(2) at end of previous run
!   new_count_max_nps - from nrnh(3) at end of previous run
!
! * check on size of long-ints & long-int arithmetic
! * check the multiplier
! * advance the base seed for the problem
! * set the initial particle seed
! * initialize the counters for RN stats
implicit none
integer,      intent(in) :: new_standard_gen
integer(I8), intent(in) :: new_seed
integer(I8), intent(in) :: new_stride
integer(I8), intent(in) :: new_part1
integer,      intent(in) :: print_info
character(len=20) :: printseed
integer(I8)    :: itemp1, itemp2, itemp3, itemp4

!!! teb      if( new_standard_gen<1 .or. new_standard_gen>n_RN_GEN ) then

```

```

!!! teb      call expire( 0, 'RN_init_problem', &
!!! teb      & ' ***** ERROR: illegal index for built-in RN generator')
!!! teb      endif

```

```

! set defaults, override if input supplied: seed, mult, stride

```

```

RN_INDEX    = new_standard_gen
RN_MULT     = standard_generator(RN_INDEX)%mult
RN_ADD      = standard_generator(RN_INDEX)%add
RN_STRIDE   = standard_generator(RN_INDEX)%stride
RN_SEEDO    = standard_generator(RN_INDEX)%initseed
RN_BITS     = standard_generator(RN_INDEX)%log2mod
RN_MOD      = ishft( 1_I8,      RN_BITS )
RN_MASK     = ishft( not(0_I8), RN_BITS-64 )
RN_NORM     = 2._R8**(-RN_BITS)

if( RN_ADD==0_I8) then
    RN_PERIOD = ishft( 1_I8, RN_BITS-2 )
else
    RN_PERIOD = ishft( 1_I8, RN_BITS )
endif

if( new_seed>0_I8 ) then
    RN_SEEDO = new_seed
endif

if( new_stride>0_I8 ) then
    RN_STRIDE = new_stride
endif

RN_COUNT_TOTAL    = 0
RN_COUNT_STRIDE   = 0
RN_COUNT_MAX      = 0
RN_COUNT_MAX_NPS  = 0
RN_COUNT_ADVANCES = 0

```

```

if( print_info /= 0 ) then
  write(printseed,'(i20)') RN_SEED0
  write( iuo,1) RN_INDEX, RN_SEED0, RN_MULT, RN_ADD, RN_BITS, RN_STRIDE
  write(jtty,2) RN_INDEX, adjustl(printseed)
1  format( &
    & /,' *****', &
    & /,' * Random Number Generator = ',i20, ' *', &
    & /,' * Random Number Seed = ',i20, ' *', &
    & /,' * Random Number Multiplier = ',i20, ' *', &
    & /,' * Random Number Adder = ',i20, ' *', &
    & /,' * Random Number Bits Used = ',i20, ' *', &
    & /,' * Random Number Stride = ',i20, ' *', &
    & /,' *****',/)
2  format(' comment. using random number generator ',i2, &
    & ' ', initial seed = ',a20)
endif

! double-check on number of bits in a long int
if( bit_size(RN_SEED)<64 ) then
!!! teb      call expire( 0, 'RN_init_problem', &
!!! teb      & ' ***** ERROR: <64 bits in long-int, can-t generate RN-s')
endif

itemp1 = 5_I8**25
itemp2 = 5_I8**19
itemp3 = ishft(2_I8**62-1_I8,1) + 1_I8
itemp4 = itemp1*itemp2

if( iand(itemp4,itemp3)/=8443747864978395601_I8 ) then
!!! teb      call expire( 0, 'RN_init_problem', &
!!! teb      & ' ***** ERROR: can-t do 64-bit integer ops for RN-s')

```

```

endif

if( new_part1>1_I8 ) then

  ! advance the problem seed to that for part1

  RN_SEED0 = RN_skip_ahead( RN_SEED0, (new_part1-1_I8)*RN_STRIDE )

  itemp1   = RN_skip_ahead( RN_SEED0, RN_STRIDE )

  if( print_info /= 0 ) then

    write(printseed,'(i20)') itemp1

    write( iuo,3) new_part1,  RN_SEED0, itemp1

    write(jtty,4) new_part1,  adjustl(printseed)

3    format( &

      & /,' *****', &

      & /,' * Random Number Seed will be advanced to that for *', &

      & /,' * previous particle number = ',i20,          ' *', &

      & /,' * New RN Seed for problem = ',i20,          ' *', &

      & /,' * Next Random Number Seed = ',i20,          ' *', &

      & /,' *****',/)

4    format(' comment. advancing random number to particle ',i12, &

      &      ', initial seed = ',a20)

  endif

endif

! set the initial particle seed

RN_SEED = RN_SEED0

RN_COUNT = 0

RN_NPS   = 0

return

end subroutine RN_init_problem

```


!-----

```
subroutine RN_init_particle( nps )  
  
! initialize MCNP random number parameters for particle "nps"  
  
!  
  
! * generate a new particle seed from the base seed  
  
! & particle index  
  
! * set the RN count to zero  
  
implicit none  
  
integer(I8), intent(in) :: nps  
  
  
RN_SEED = RN_skip_ahead( RN_SEED0, nps*RN_STRIDE )  
  
RN_COUNT = 0  
  
RN_NPS = nps  
  
  
return  
  
end subroutine RN_init_particle
```

!-----

```
subroutine RN_next_particle( nps, skip, np_run )  
  
! advance the MCNP random number parameters to the next particle  
  
!  
  
! * generate a new particle seed from the base seed  
  
! & particle index  
  
! * set the RN count to zero  
  
implicit none  
  
integer(I8), intent(in) :: nps  
  
integer(I8), intent(in) :: skip  
  
integer(I8), intent(in) :: np_run
```

```

!$OMP CRITICAL (RN_NEXT_PART)

RN_COUNT_ADVANCES = np_run + skip

RN_SEED = RN_skip_ahead( RN_SEED0, RN_COUNT_ADVANCES*RN_STRIDE )

!$OMP END CRITICAL (RN_NEXT_PART)

RN_COUNT = 0

RN_NPS = nps

return

end subroutine RN_next_particle

```

!-----

```

subroutine RN_set( key, value )

implicit none

character(len=*), intent(in) :: key

integer(I8), intent(in) :: value

character(len=20) :: printseed

integer(I8) :: itemp1

if( key == "stride" ) then

    if( value>0_I8 ) then

        RN_STRIDE = value

    endif

endif

if( key == "count_total" ) RN_COUNT_TOTAL = value

if( key == "count_stride" ) RN_COUNT_STRIDE = value

if( key == "count_max" ) RN_COUNT_MAX = value

if( key == "count_max_nps" ) RN_COUNT_MAX_NPS = value

if( key == "seed" ) then

```

```

if( value>0_I8 ) then

    RN_SEED0 = value

    RN_SEED  = RN_SEED0

    RN_COUNT = 0

    RN_NPS   = 0

endif

endif

if( key == "part1" ) then

    if( value>1_I8 ) then

        ! advance the problem seed to that for part1

        RN_SEED0 = RN_skip_ahead( RN_SEED0, (value-1_I8)*RN_STRIDE )

        itemp1   = RN_skip_ahead( RN_SEED0, RN_STRIDE )

        write(printseed,'(i20)') itemp1

        write( iuo,3) value,  RN_SEED0, itemp1

        write(jtty,4) value,  adjustl(printseed)

3    format( &

        & /,' *****', &

        & /,' * Random Number Seed will be advanced to that for *', &

        & /,' * previous particle number = ',i20,          ' *', &

        & /,' * New RN Seed for problem = ',i20,          ' *', &

        & /,' * Next Random Number Seed = ',i20,          ' *', &

        & /,' *****',/)

4    format(' comment. advancing random number to particle ',i12, &

        &      ', initial seed = ',a20)

        RN_SEED  = RN_SEED0

        RN_COUNT = 0

        RN_NPS   = 0

    endif

endif

return

```

```
end subroutine RN_set
```

```
!-----
```

```
function RN_query( key )
```

```
  implicit none
```

```
  integer(I8)           :: RN_query
```

```
  character(len=*), intent(in) :: key
```

```
  RN_query = 0_I8
```

```
  if( key == "seed"      ) RN_query = RN_SEED
```

```
  if( key == "stride"    ) RN_query = RN_STRIDE
```

```
  if( key == "mult"      ) RN_query = RN_MULT
```

```
  if( key == "add"       ) RN_query = RN_ADD
```

```
  if( key == "count"     ) RN_query = RN_COUNT
```

```
  if( key == "period"    ) RN_query = RN_PERIOD
```

```
  if( key == "count_total" ) RN_query = RN_COUNT_TOTAL
```

```
  if( key == "count_stride" ) RN_query = RN_COUNT_STRIDE
```

```
  if( key == "count_max"  ) RN_query = RN_COUNT_MAX
```

```
  if( key == "count_max_nps" ) RN_query = RN_COUNT_MAX_NPS
```

```
  if( key == "count_advances" ) RN_query = RN_COUNT_ADVANCES
```

```
  if( key == "first"      ) RN_query = RN_SEEDO
```

```
  return
```

```
end function RN_query
```

```
!-----
```

```
function RN_query_first( nps )
```

```
  implicit none
```

```
  integer(I8)           :: RN_query_first
```

```
  integer(I8),          intent(in) :: nps
```

```
  RN_query_first = RN_skip_ahead( RN_SEEDO, nps*RN_STRIDE )
```

```

return
end function RN_query_first

!-----

subroutine RN_update_stats()
! update overall RN count info
implicit none

!$OMP CRITICAL (RN_STATS)

RN_COUNT_TOTAL = RN_COUNT_TOTAL + RN_COUNT

if( RN_COUNT>RN_COUNT_MAX ) then
    RN_COUNT_MAX      = RN_COUNT
    RN_COUNT_MAX_NPS = RN_NPS
endif

if( RN_COUNT>RN_STRIDE ) then
    RN_COUNT_STRIDE = RN_COUNT_STRIDE + 1
endif

!$OMP END CRITICAL (RN_STATS)

RN_COUNT = 0
RN_NPS   = 0

return
end subroutine RN_update_stats

```

```

!-----
!#####
!#
!# Unit tests
!#
!#####

subroutine RN_test_basic( new_gen )

! test routine for basic random number generator

implicit none

integer, intent(in) :: new_gen

real(R8)    :: s

integer(I8) :: seeds(10)

integer     :: i, j

write(jtty,"(/,a)") " ***** random number - basic test *****"

! set the seed

call RN_init_problem( new_gen, 1_I8, 0_I8, 0_I8, 0 )

! get the first 5 seeds, then skip a few, get 5 more - directly

s = 0.0_R8

do i = 1,5

    s = s + rang()

    seeds(i) = RN_query( "seed" )

enddo

do i = 6,123455

    s = s + rang()

enddo

do i = 6,10

```

```

    s = s + rang()

    seeds(i) = RN_query( "seed" )

enddo

! compare

do i = 1,10

    j = i

    if( i>5 ) j = i + 123450

    write(jtty,"(1x,i6,a,i20,a,i20)") &

        & j, " reference: ", RN_CHECK(i,new_gen), " computed: ", seeds(i)

    if( seeds(i)/=RN_CHECK(i,new_gen) ) then

        write(jtty,"(a)") " ***** basic_test of RN generator failed:"

    endif

enddo

return

end subroutine RN_test_basic

```

!-----

```

subroutine RN_test_skip( new_gen )

! test routine for basic random number generation & skip-ahead

implicit none

integer, intent(in) :: new_gen

integer(I8) :: seeds(10)

integer      :: i, j

! set the seed

call RN_init_problem( new_gen, 1_I8, 0_I8, 0_I8, 0 )

! use the skip-ahead function to get first 5 seeds, then 5 more

```

```

do i = 1,10

  j = i

  if( i>5 ) j = i + 123450

  seeds(i) = RN_skip_ahead( 1_I8, int(j,I8) )

enddo

! compare

write(jtty,"(/,a)") " ***** random number - skip test *****"

do i = 1,10

  j = i

  if( i>5 ) j = i + 123450

  write(jtty,"(1x,i6,a,i20,a,i20)") &

    & j, " reference: ", RN_CHECK(i,new_gen), " computed: ", seeds(i)

  if( seeds(i)/=RN_CHECK(i,new_gen) ) then

    write(jtty,"(a)") " ***** skip_test of RN generator failed:"

  endif

enddo

return

end subroutine RN_test_skip

```

!-----

```

subroutine RN_test_mixed( new_gen )

! test routine -- print RN's 1-5 & 123456-123460,

!           with reference vals

implicit none

integer, intent(in) :: new_gen

integer(I8) :: r

integer      :: i, j

```



```

write(jtty,"(/,a)") " ***** random number - mixed test *****"

! set the seed & set the stride to 1

call RN_init_problem( new_gen, 1_I8, 1_I8, 0_I8, 0 )

write(jtty,"(a,i20,z20)") " RN_MULT = ", RN_MULT, RN_MULT
write(jtty,"(a,i20,z20)") " RN_ADD = ", RN_ADD, RN_ADD
write(jtty,"(a,i20,z20)") " RN_MOD = ", RN_MOD, RN_MOD
write(jtty,"(a,i20,z20)") " RN_MASK = ", RN_MASK, RN_MASK
write(jtty,"(a,i20)") " RN_BITS = ", RN_BITS
write(jtty,"(a,i20)") " RN_PERIOD = ", RN_PERIOD
write(jtty,"(a,es20.14)") " RN_NORM = ", RN_NORM
write(jtty,"(a)") " "

do i = 1,10

  j = i

  if( i>5 ) j = i + 123450

  call RN_init_particle( int(j,I8) )

  r = RN_query( "seed" )

  write(jtty,"(1x,i6,a,i20,a,i20)") &

    & j, " reference: ", RN_CHECK(i,new_gen)," computed: ", r

  if( r/=RN_CHECK(i,new_gen) ) then

    write(jtty,"(a)") " ***** mixed test of RN generator failed:"

  endif

enddo

return

end subroutine RN_test_mixed

```

```
!-----  
end module mcnp_random
```